

Generation :  
Coterie :  
Refuge :

## Physique

Social

Mental

Perception . . . .	● ○ ○ ○ ○
Intelligence . . .	● ○ ○ ○ ○
Astuce . . . . .	● ○ ○ ○ ○

## Talents

## Competences

## Connaissances

Érudition . . . . .	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Finance . . . . .	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Informatique . . .	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Investigation . . .	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Loi . . . . .	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Médecine . . . . .	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Linguistique . . .	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Occultisme . . . .	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Politique . . . . .	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Science . . . . .	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>

## Historiques

## Disciplines

Vertus

Conscience/ Conviction	● ○ ○ ○ ○ ○
Maîtrise de soi/ Instinct	● ○ ○ ○ ○ ○
Courage	● ○ ○ ○ ○ ○

## Humanite-Voie

[illegible]

## - Volonte

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○  
□ □ □ □ □ □ □ □ □ □

## - Points de Sang



## - Sante

Contusion		<input type="checkbox"/>
Blessure légère	-1	<input type="checkbox"/>
Blessure moyenne	-1	<input type="checkbox"/>
Blessure grave	-2	<input type="checkbox"/>
Handicap	-2	<input type="checkbox"/>
Infirmité	-5	<input type="checkbox"/>
Incapacité		<input type="checkbox"/>

**Faiblesse :**

## Sensible a la Fot

# VAMPIRE

## LA MASCARADE

## Autres traits

## Talents

The page contains ten horizontal lines for handwriting practice. To the right of these lines are two vertical columns of circles. The first column has five circles, and the second column has five circles, totaling ten circles for dot-marker practice.

## Competences

[illegible]

## Connaissances

[illegible]

## Rituals

[illegible]

## Experience

Total : \_\_\_\_\_  
Total dépense : \_\_\_\_\_  
dépense pour :

## Derangement

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Liens de Sang/ Vinculum

Лица	Точка	Лица	Точка

## Combat

[illegible]